
Subject: Izotope ozone users

Posted by [Ged Leitch](#) on Fri, 29 Jul 2005 22:21:05 GMT

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Just a query to users of Ozone3.

Was wondering on peoples views on this 64bit Mastering processor.

I must admit, though a plugin I think this little gem is a very clean and interesting utility.

I preferred the Multiband to the waves offerings.

Though I can live without the exciter and multi band stereo imager.

I found the limiter to be very artefact free compared to other high end applications. The intelligent and Prevent inter sample clipping modes are quite useful.

Subject: Re: Izotope ozone users

Posted by [Greg Youngman](#) on Sat, 30 Jul 2005 12:32:42 GMT

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I use the parametric, multi-band comp/limiter the most and the loudness maximizer a few times.

Some weaknesses I've found. When I use it on a section of a track, it leaves a horrible in/out gap.

Also, I have yet to figure out how to smooth out the video re-refresh rate. I've got it maxed out and it's still very choppy. Even on a 3+ GHz machine with a fast video card. Help for how to set some of the options is sketchy.

Subject: Re: Izotope ozone users

Posted by [TotalSonic](#) on Sat, 30 Jul 2005 21:52:14 GMT

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I'll have to be a nay-sayer here. To my ear Ozone is pretty mediocre - the limiter sounds obvious to me and leaves more noticeable artifacts than other options - the eq is nothing special compared to other digital eq's (and is certainly no match for a decent analog mastering eq). It's nice that it has the Megabitmax dither algorithm - but that's about all I get really excited on it.

Basically - I think that separate processors dedicated to just single tasks well instead of trying to

be an all in one tool will get you a lot further.

Best regards,
Steve Berson

Subject: Re: Izotope ozone users
Posted by [Eric Bridenbaker](#) on Sat, 30 Jul 2005 23:13:29 GMT
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The dither and tape emulation are quite nice, though now I tend to use it only for the FFT and spectral comparison.

It gives a good indication of where the frequencies need to go. If it's a quick job, I just go with that.

If the job is more critical I'll use another plug to actually dial in the sound.

Check out the Voxengo plugs. They're 64 Bit and also double sampled, which I find gives an extra sonic edge over other plugs. The EQ's are a cut above, and the limiter has 4X clip oversampling and nice dither/DC offset filter section as well.

Cheers,
E

Subject: Re: Izotope ozone users
Posted by [Adler](#) on Sun, 31 Jul 2005 01:31:19 GMT
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TotalSonic wrote on Sat, 30 July 2005 17:52
To my ear Ozone is pretty mediocre - the limiter sounds obvious to me and leaves more noticeable artifacts than other options - the eq is nothing special...

I gotta agree with Steve here, although I only have Ozone 1. You might want to also check out the Sonalksis plug-ins. Their multiband compressor walks all over Ozone's, and the plug-ins are

very reasonably priced. You can download fully functional demos from the Sonalksis website and play with them for 30 days (although I think you'll only need about a day before you decide to buy them).

Just my 2 cents,
Chris

Subject: Re: Izotope ozone users
Posted by [compasspnt](#) on Sun, 31 Jul 2005 02:52:34 GMT
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I have tried Ozone, and I have to basically agree with Steve.

The program seems second rate to me. Waves are better, the UA ones are even better than that, and the Sony Oxford far better.

Much nicer to have good individual units dedicated to the task at hand.

Subject: Re: Izotope ozone users
Posted by [Ged Leitch](#) on Mon, 01 Aug 2005 15:52:55 GMT
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Cheers guys for your input, I agree with most of your views though I still think the limiter has less artefacts than say the waves L2/L3 which seems to cause some weird hi end phase depending on the tracks i'm working on, and that's at LOW gain reduction.

Oh, and just to point out, I do usually use separate units for processing I just wanted some input from other users, I don't think I could ever justify using just Ozone on a client's track when I've got much better dedicated utilities.

I'll check out the voxengo stuff though I don't know if I like the implementation of some of the processes.

Cheers again.
Ged Leitch.
